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| **Worksheet 3** |
| **Cards for matching exercise: print and cut out.** |
| |  |  | | --- | --- | | **raffle** | You buy a ticket with a number on it. Then someone picks the winning number. If you have the ticket with this number you win the prize. | | **jumble sale** | You can buy a lot of different goods but they are not new. | | **tombola** | There is a stall with many prizes, each marked with a number. You buy a ticket and if your number matches the number on a prize you win it. | | **bring and buy sale** | You bring things you want to sell and you buy things at the sale. | | **food sale** | You can buy different kinds of food. | | **sponsor** | You agree to pay some money if someone completes an activity (for example, a long walk). | | **quiz** | You pay some money to enter. You answer a lot of questions and the winner gets a prize. | |

**Important**: There are legal requirements for raffles and tombolas. They should only be run as part of another event and the draw should take place at that event - otherwise you have to register with the local authority and pay a fee. So, for example, students could run a food sale and have a raffle at the same time - see Introduction to raffles briefing <http://www.institute-of-fundraising.org.uk/guidance/about-fundraising/raffles-and-lotteries/>